I UNDERGRADUATE PROGRAMS IN BOISE

ARCHITECTURE

fall	credits		spring	credits
ART 121 Integrated Design Process	3		ARCH 154 Intro to Architectural Graphics	3
ART 100 Intro to Art: Why Art Matters (D)* [H,I]	3		ART 111 Drawing I	3
ARCH 151 Intro to the Built Environment (D) [H]	3 / 15		Gen Ed (D)*	3 / 15
Gen Ed (D)*	3		MATH 143 Pre-Calculus I: Algebra (D)	3
ENGL 101 Writing and Rhetoric I (ISI)*	3		ENGL 102 Writing and Rhetoric II (ISI)*	3

2ND YEAR GATE: APPLICATION REQUIRED

fall	credits		spring	credits
ARCH 253 Architectural Design I	4		ARCH 254 Architectural Design II	4
ARCH 266 Materials and Methods (D)	3		ARCH 386 Global History of Architecture II (D)	3
ARCH 385 Global History of Architecture (D)	3 / 16		PHYS 111 General Physics I (ISI)*	3 / 16
Gen Ed (D)*	3		Gen Ed (D)*	3
Gen Ed (D)*	3		Gen Ed (D)*	3

INTERIOR ARCHITECTURE AND DESIGN

fall	credits		spring	credits
ARCH 151 Intro to the Built Environment (D) [H]	3		ARCH 154 Intro to Architectural Graphics	3
ART 121 Integrated Design Process	3		IAD 152 Interior Architecture & Design I	3
IAD 151 Intro to Interior Architecture & Design (D)	3 / 15		ART 100 Intro to Art: Why Art Matters (D)* [H,I]	3 / 15
Gen Ed (D)*	3		Gen Ed (D)*	3
ENGL 101 Writing and Rhetoric I (ISI)*	3		ENGL 102 Writing and Rhetoric II (ISI)*	3

2ND YEAR GATE: APPLICATION REQUIRED

fall	credits		spring	credits
IAD 231 Design Communication (D)	2		ARCH 254 Architectural Design II	4
IAD 281 History of the Interior I (D)	3		IAD 282 History of Interior II (D)	3
ARCH 253 Architectural Design I	4 / 15		IAD 244 Computer-Aided Drafting & Modeling (D)	2 / 15
ARCH 266 Materials and Methods (D)	3		Gen Ed (D)*	3
Gen Ed (D)*	3		Gen Ed (D)*	3

ENVIRONMENTAL DESIGN

fall	credits		spring	credits
ART 121 Integrated Design Process	3		LARC 150 Landscape, Culture, & Environment (D)	3
ARCH 151 Intro to the Built Environment (D) [H]	3		ART 111 Drawing I	3
MATH 143 Pre-Calculus I: Algebra (ISI)	3 / 15		Gen Ed (D)*	3 / 15
Gen Ed (D)*	3		Gen Ed (D)*	3
ENGL 101 Writing and Rhetoric I (ISI)*	3		ENGL 102 Writing and Rhetoric II (ISI)*	3

D = Distance Offering   **ISI = Independent Study in Idaho**   **[H] Gen Ed Humanities**   **[I] Gen Ed International**

*Students can use the consortium agreement to take these courses at Boise State University, the College of Western Idaho and other regional institutions.

Tuition will be supplemented by the University of Idaho financial aid package.

The B.S.Arch degree requires a minimum of 123 credits – at least 3 credits of 200-level or above courses taken outside the disciplines of Architecture, Art, Landscape Architecture, Interior Architecture & Design or Virtual Technology & Design; at least 3 credits of 200-level or above courses taken within the disciplines; and 6 credits of 200-level or above courses in any discipline. (Credits earned in completion of an academic minor may be substituted of elective credits.)

The M.Arch degree requires a minimum of 45 credits. 36 of these credits must be at the 500-level; others may be from 400-level courses in Architecture and 300-or 400-level courses in supporting areas. Arch 552 may be substituted for Arch 554 with permission.

The B.S.E.D. degree requires a minimum of 123 credits and offers a seamless, accelerated path to an accredited professional Master's of Landscape Architecture. The M.L.A. requires an additional 30 credits of coursework at the 500 level.