



# THE CLASS COMMUNITY

The College of Letters, Arts and Social Sciences

## Living Learning Community

Get the ultimate liberal arts experience by joining the only living community exclusively made for students in the College of Letters, Arts and Social Sciences.

Explore what it is to think, create and act in the world through exclusive academic, career and social experiences with students pursuing similar interests and living right next door.



### As part of the CLASS community, you will:

- Meet and study with students in the same courses.
- Participate in career and advising events, specific to students in the humanities and social sciences.
- Connect with the faculty and staff in your college.
- Attend concerts, theatre productions and other CLASS events on campus with members of your living community.



### FIND OUT MORE:

Contact [classadvising@uidaho.edu](mailto:classadvising@uidaho.edu) or  
Visit [uidaho.edu/class/housing](http://uidaho.edu/class/housing)



University of Idaho

College of Letters, Arts  
and Social Sciences



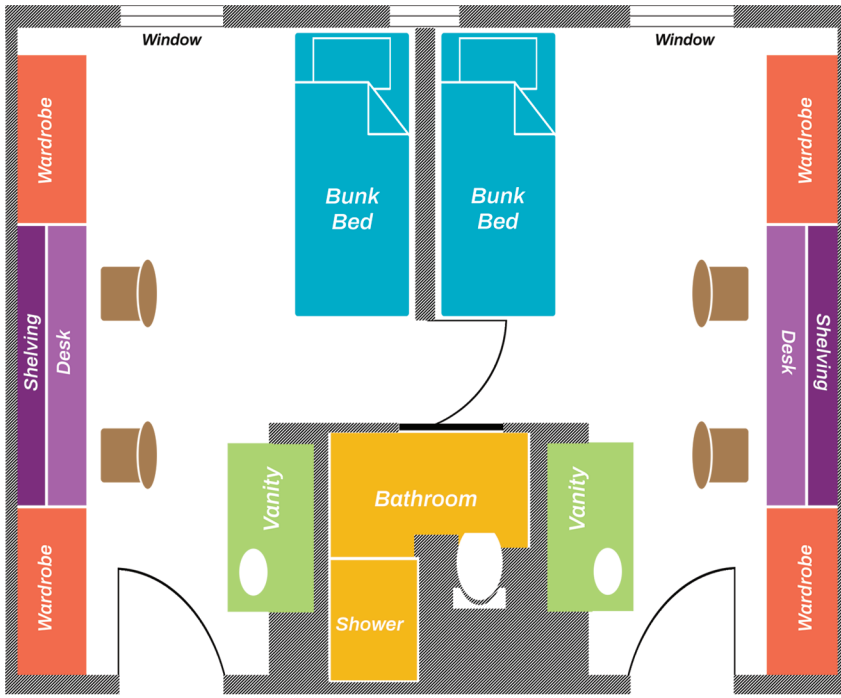
# CLASS COMMUNITY

## Ballard Second Floor

Each room includes a twin XL bunk bed, one large vanity with sink, two closets, two desks and chairs. Restrooms are located in the middle of each suite. All residence hall rooms include a mini-fridge and microwave.

Additional amenities include:

- Free on-floor laundry
- Community kitchen
- Study tables
- TV room
- High-speed internet & cable
- Meeting and recreational lounges
- Community game room
- Student Success Program
- Computer lab



The CLASS community, located in Ballard, is centrally located and shares the HUB Dining Hall and outdoor quad area with our other residence halls.

With its lounges, community spaces and study facilities, Ballard allows for fun, recreation and studying.

## FIND OUT MORE

Contact [classadvising@uidaho.edu](mailto:classadvising@uidaho.edu)  
or visit [uidaho.edu/class/housing](http://uidaho.edu/class/housing)



University of Idaho

College of Letters, Arts  
and Social Sciences

