



Enroll in ZSuite Under this Project Name: ART-LEATHERCRAFT-Level 3

Approved for 2024-25 Project Year

Project Description: Youth will continue their leathercrafting mastery by learning skills such as how to dye leather, carve figures, filigree, and advanced lacing techniques.

REQUIRED YOUTH CURRICULUM

[Leathercraft Supplement Skills Checklist \(#23102\) 2020](#)

[ABC's of Leatherwork](#) (Tandy 61904-00) 1984

[Leathercrafting](#) (Tandy 618910-01) 2005

[ZSuite 4-H Involvement Report](#)

[ZSuite 4-H Project Record Book](#)

REQUIRED VOLUNTEER CLUB LEADER CURRICULUM

none

SUPPLEMENTAL RESOURCES

[Leatherwork Manual](#) (Tandy 61891-00)

[Figure Carving Book](#) (Tandy 6045-00)

[How to Carve Leather](#) (Tandy 6047-00)

[Lacing and Stitching for Leathercraft](#) (Tandy 61906-00)

[How to Buckstitch](#) (Tandy 61946-00)

[Coloring Leather Book](#) (Tandy 61942-00)



PROJECT COMPLETION CHECKLIST

STATE REQUIREMENTS	
	Complete a rounder or square of tooled practice leather (3" x 4").
	Add two new skills or techniques not mastered in Beginning or Intermediate levels.
	Learn figure carving.
	Learn inverted leather carving.
	Learn to apply dyes using techniques such as block, solid color, background dyeing, or antique stains.
	Learn to filigree.
	Assemble a filigreed article with a suitable colored background.
	Learn advanced lacing skills such as backstitch, buckstitching, or Florentine.
	Design and produce your own exhibit project using advanced techniques.
	Complete Leathercraft Supplement/Skills Checklist (#23102).
	Complete the 4-H Project Record Book for this project in your ZSuite Member Account
	Fill out your 4-H Involvement Report in your ZSuite Member Account
	Give an oral presentation (speech, demonstration, or illustrated talk) to your 4-H peers on a topic related to this project. Recommended guidelines for length of oral presentations are: <ul style="list-style-type: none"> • Junior: 5-8 minutes • Intermediate: 8-10 minutes • Senior: 10-12 minutes
	Complete any supplemental forms or activities required at the County level for your project (see below) and submit to the County Extension Office by the date specified.

ADDITIONAL LOCAL REQUIREMENTS	

FAIR EXHIBIT CHECKLIST	
	Completed Idaho 4-H Involvement Report (ZSuite)
	Completed Idaho 4-H Project Record Book for this project (ZSuite)
	Leathercraft Supplement/Skills Checklist
	One article you designed and made, which demonstrates the advanced skills learned this year. Precut kits may be used as long as the expected learning experiences for the level can be performed and demonstrated through completing the kit.
	OPTIONAL: Youth may enter up to three optional exhibits that are an outgrowth of the project level. Each optional exhibit must focus on a different leathercrafting skill learned within the project.

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